

Sharing the Wealth of a Nation: The Learning Registry Project

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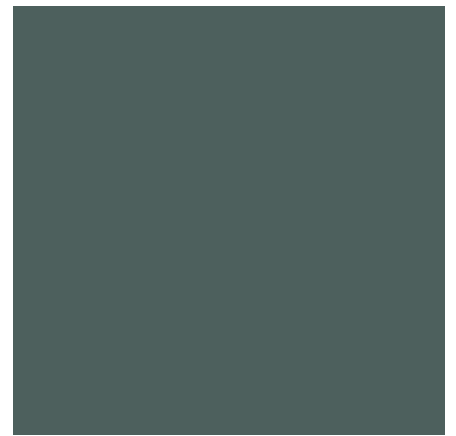
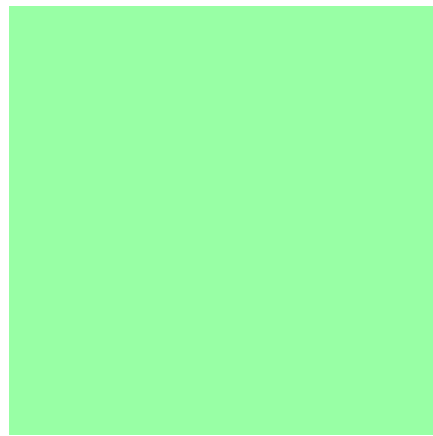
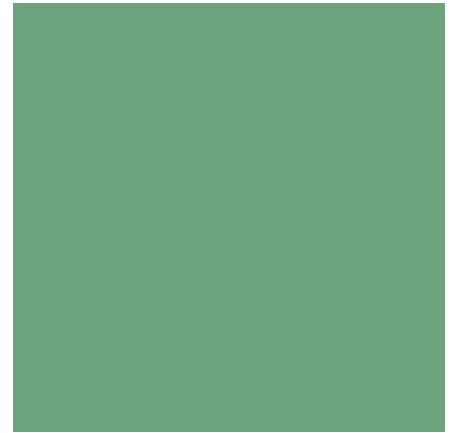
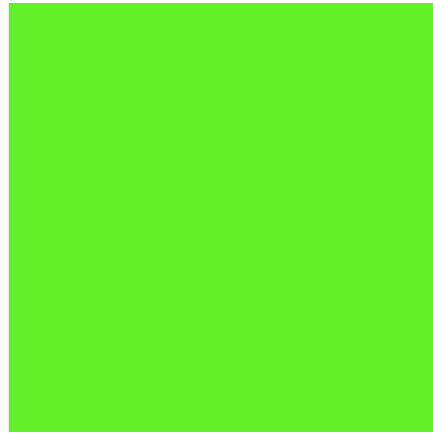
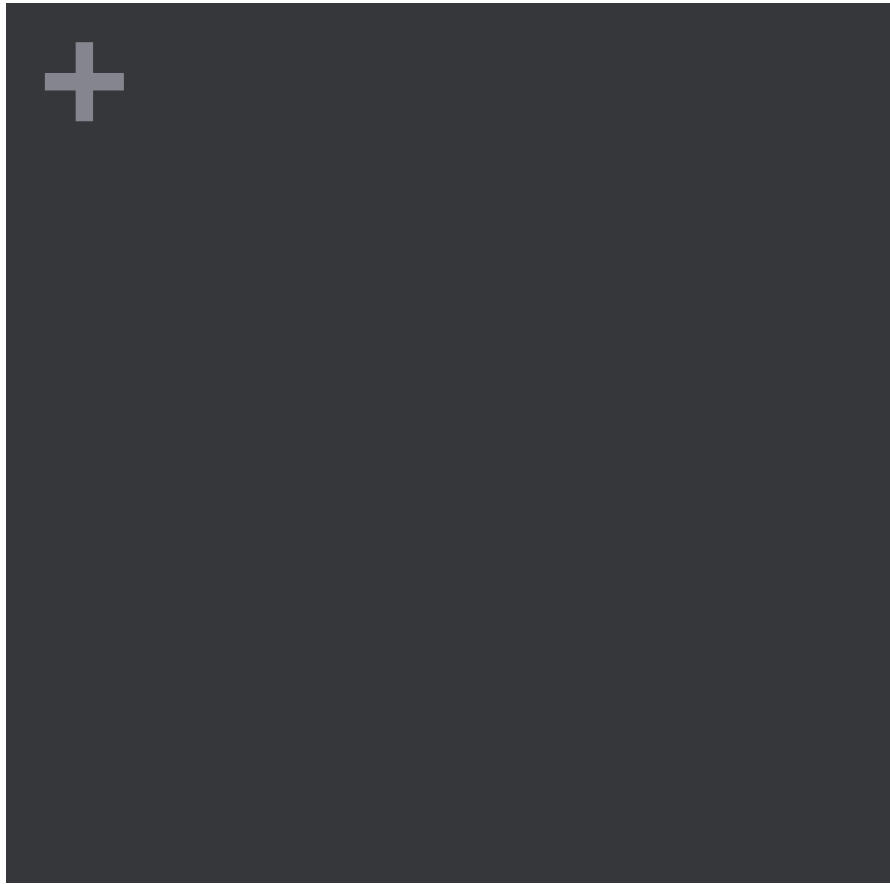
Daniel R Rehak, PhD
ADL Technical Advisor
US Dept. of Defense

@learningreg

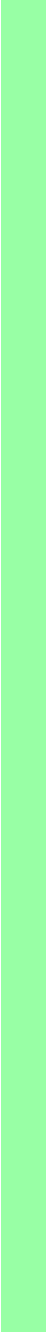
+ *#learningreg*

learningregistry.org





The Problem



***We live in a fragmented
world with an abundance of
+ learning resources.***

World of Learning Content

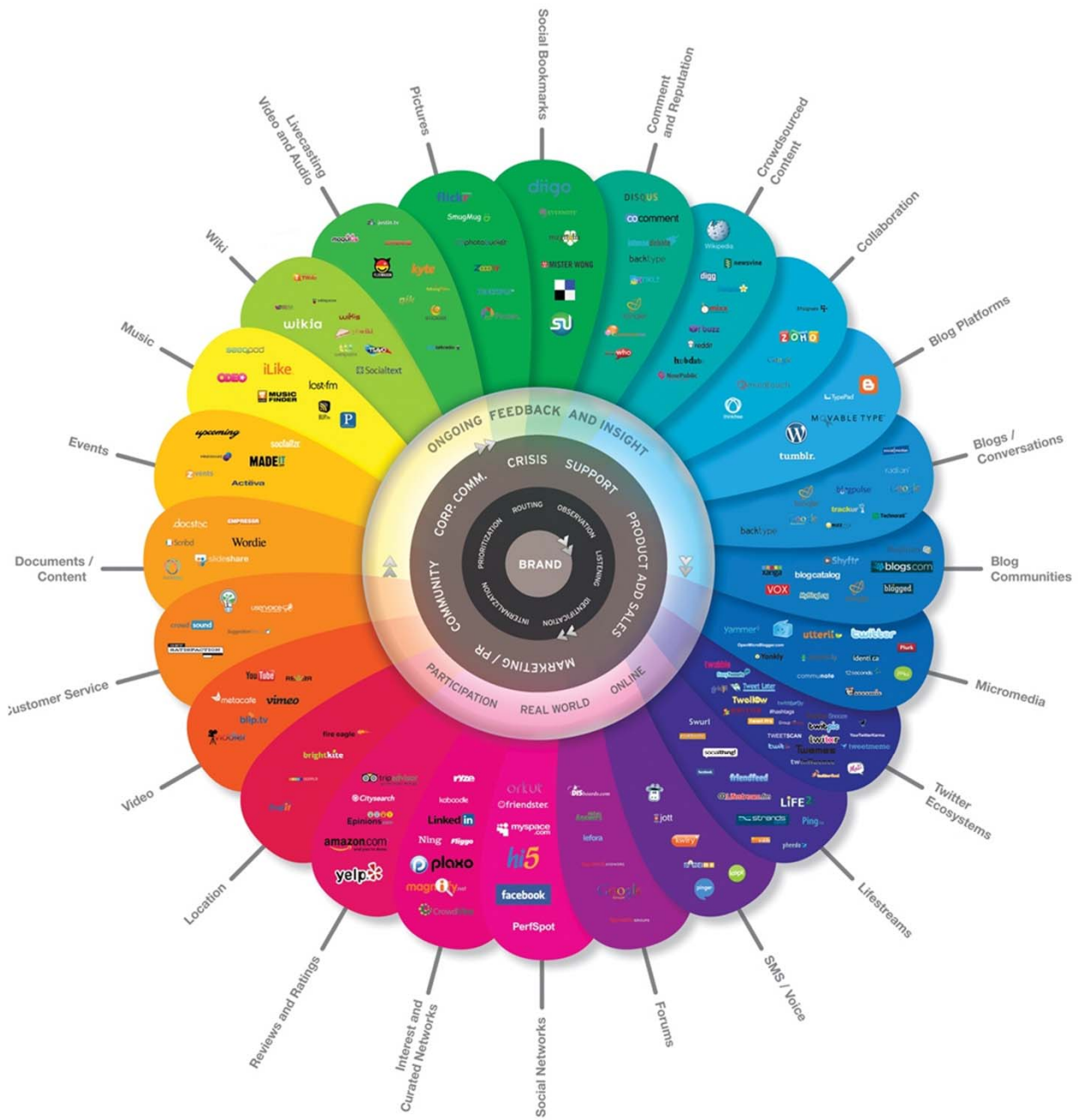


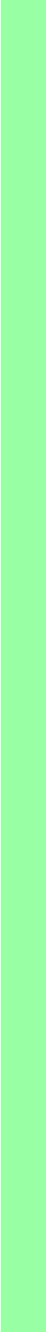
The collage features several key educational technology components:

- Moodle LMS:** A screenshot of the Moodle administration interface, showing site administration options like Users, Courses, and Modules, along with a course management dashboard.
- NSDL (National Science Digital Library):** A screenshot of the NSDL website, highlighting its search and browse capabilities for science, technology, engineering, and mathematics resources.
- ADL Registry:** A screenshot of the ADL Registry website, which is used for registering, searching, and discovering digital objects using a common set of metadata.
- GLOBE:** A screenshot of the GLOBE website, featuring a search bar and navigation menu.
- File Explorer:** A screenshot of a file explorer showing a directory structure of SCORM content files, including HTML, XML, and XSD files.
- Lenovo Server:** A photograph of a black Lenovo server tower.



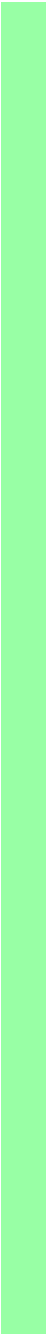
Media and Communities





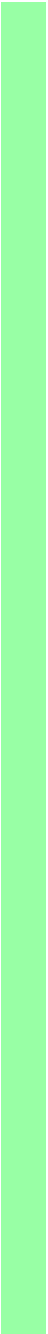
***We suspect that for any
learning activity,
+ somewhere relevant digital
resources already exists.***

An Abundance of resources.



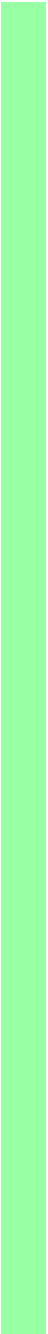
One of our fundamental objectives is to be able to + “easily” discover and share learning resources.

A Lack of Discoverability and Sharing.



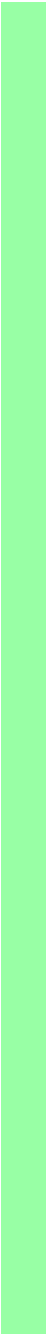
***We want to enable
contextualized learning
experiences:
+ find and deliver just the
right, good stuff.***

A Question of Quality, A Question of Context.



***Ultimately we want to know
which learning resources
+ have a positive effect in
learning.***

A Lack of Feedback.



***Users “google”; users “like”
and “friend”. We need to
+ differentiate or to embrace
and extend.***

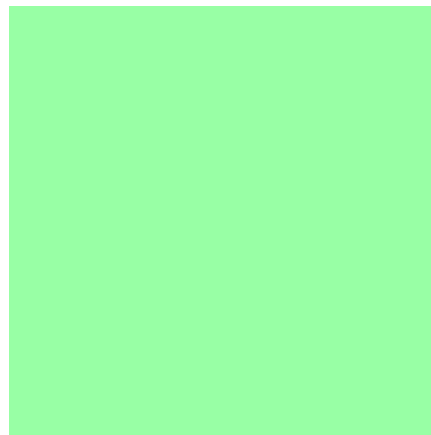
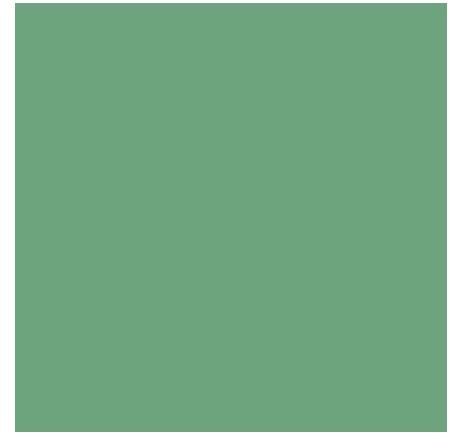
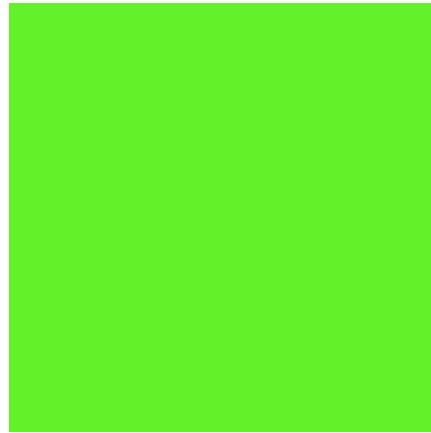
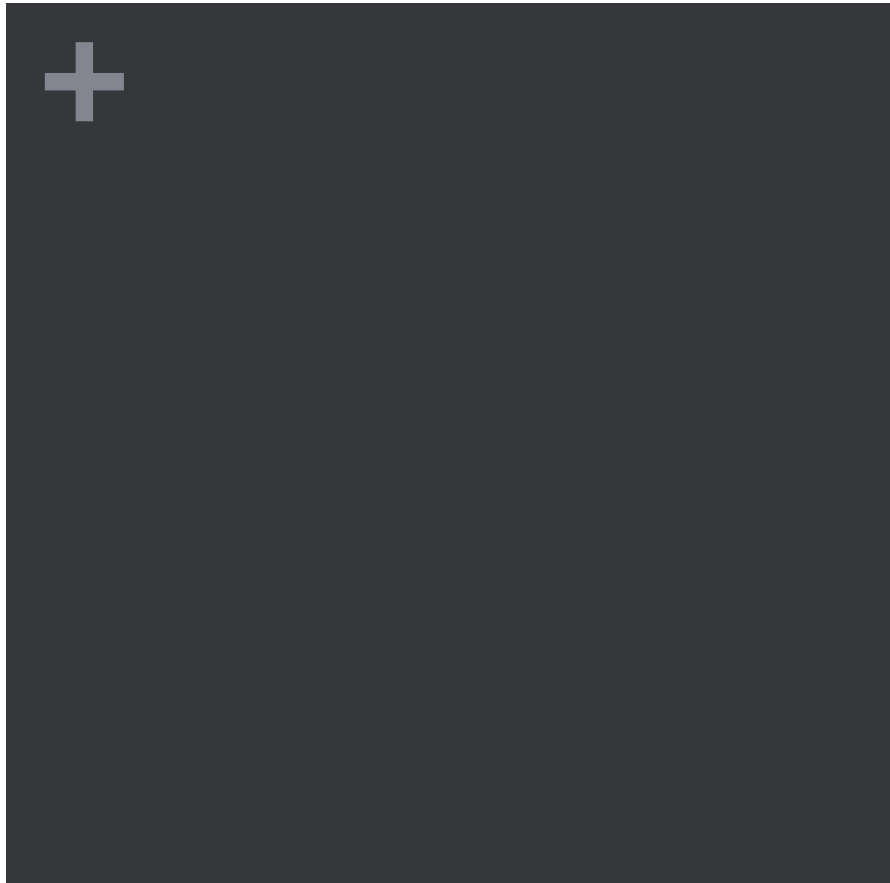
A Changing Web.



***We need to provide what
users want and need.***

+

Understanding Incentives.



Moving Forward



***Current approaches just
don't cut it.***

+

Past + **Future**
Past versus Future

| Past | Future |
|--|---|
| Limited computing (availability & power) | Ubiquitous |
| Limited bandwidth (speed & connectivity) | Always on, everywhere |
| Closed enterprise solutions (lock in) | Connected systems, tools, data |
| Learning as a special event (time, place) | Learning as part of all activities |
| Predefined learning strategies (by instructor/author) | Dynamic, situational, adaptive learning |
| Organizational focus | Individual/community focus |
| Just in case | Embedded |
| Disconnected learning events | Single life-long learning stream |
| Uncoupling content from enterprise | Building linked resources networks |
| ROI from reuse | ROI from scale |

+ Current Trends



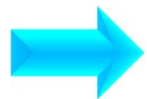
Social Networks, Social Media and Web 2.0



Context



Linked Data and Semantic Web



Conventional Repositories and Registries



Standards, Specifications and Profiles



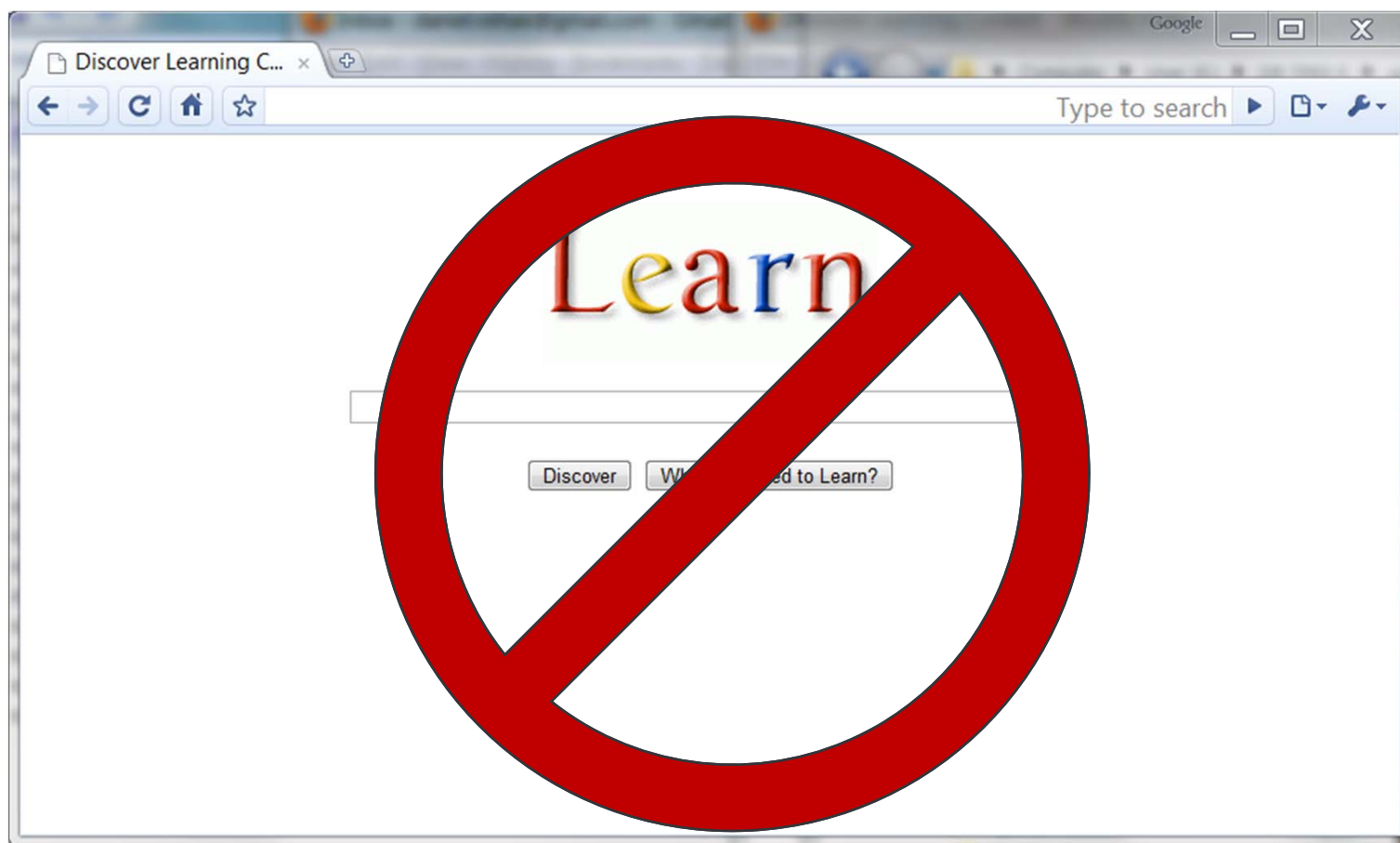
Harmonization and Integration



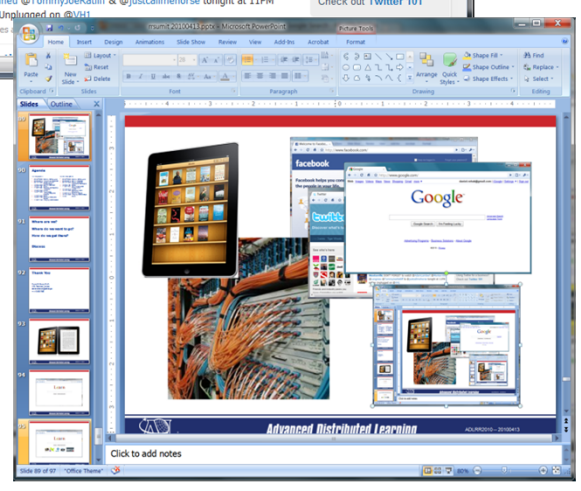
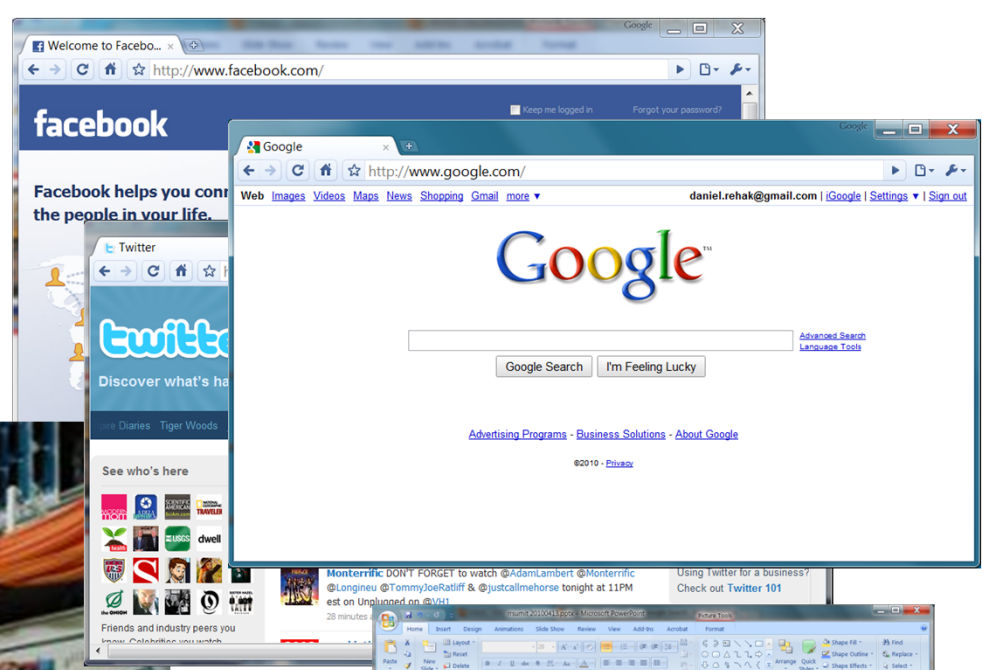


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Googlized Discovery

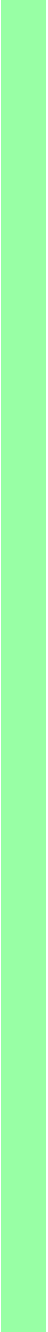


Web 2.0 Learning



Web 2.0 Learning

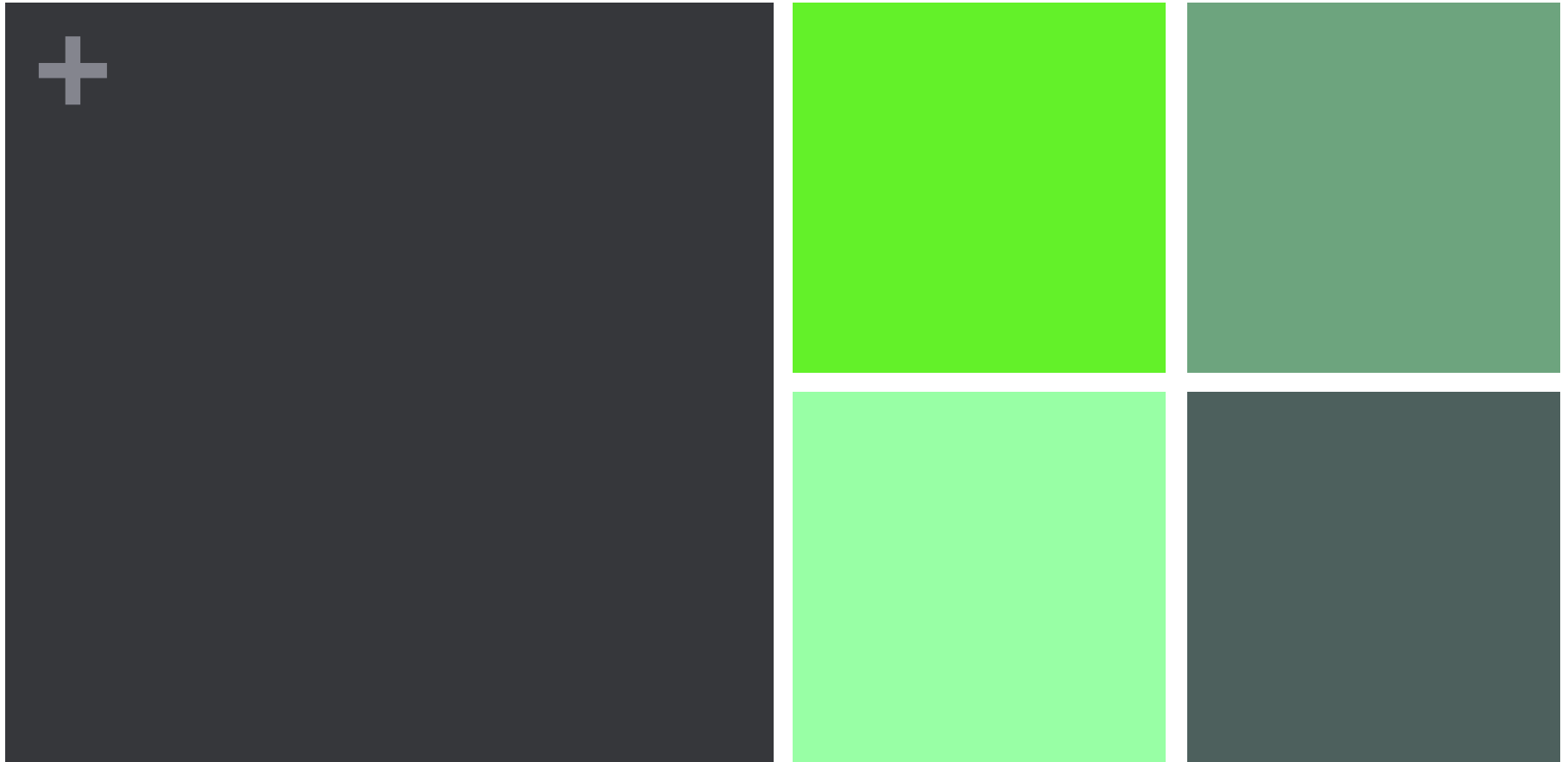




***We need to enable a
learning layer on Web 2.0.***

+

Innovate the infrastructure, not solutions.



Goals and Principles



Build a shared vision.

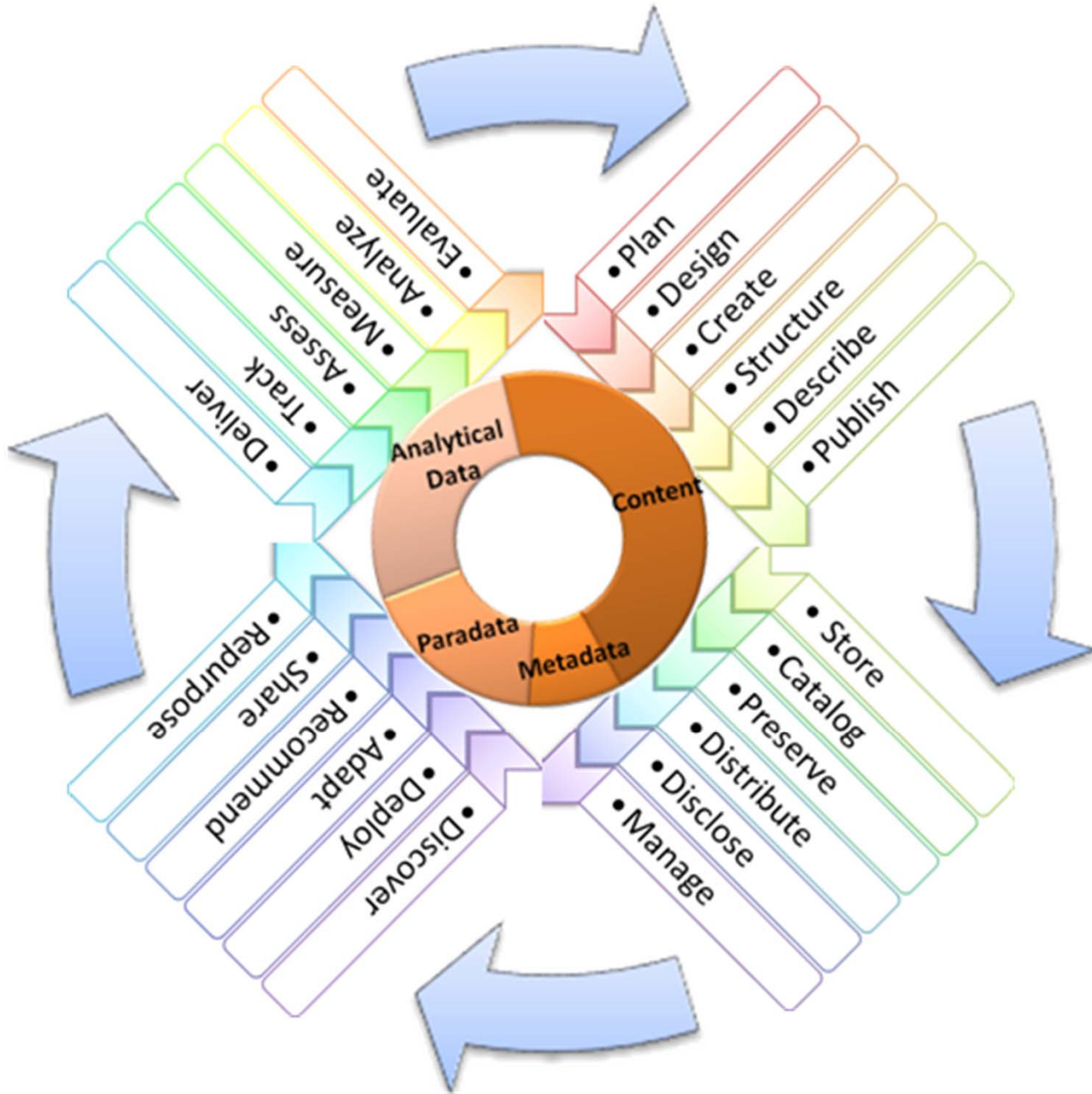


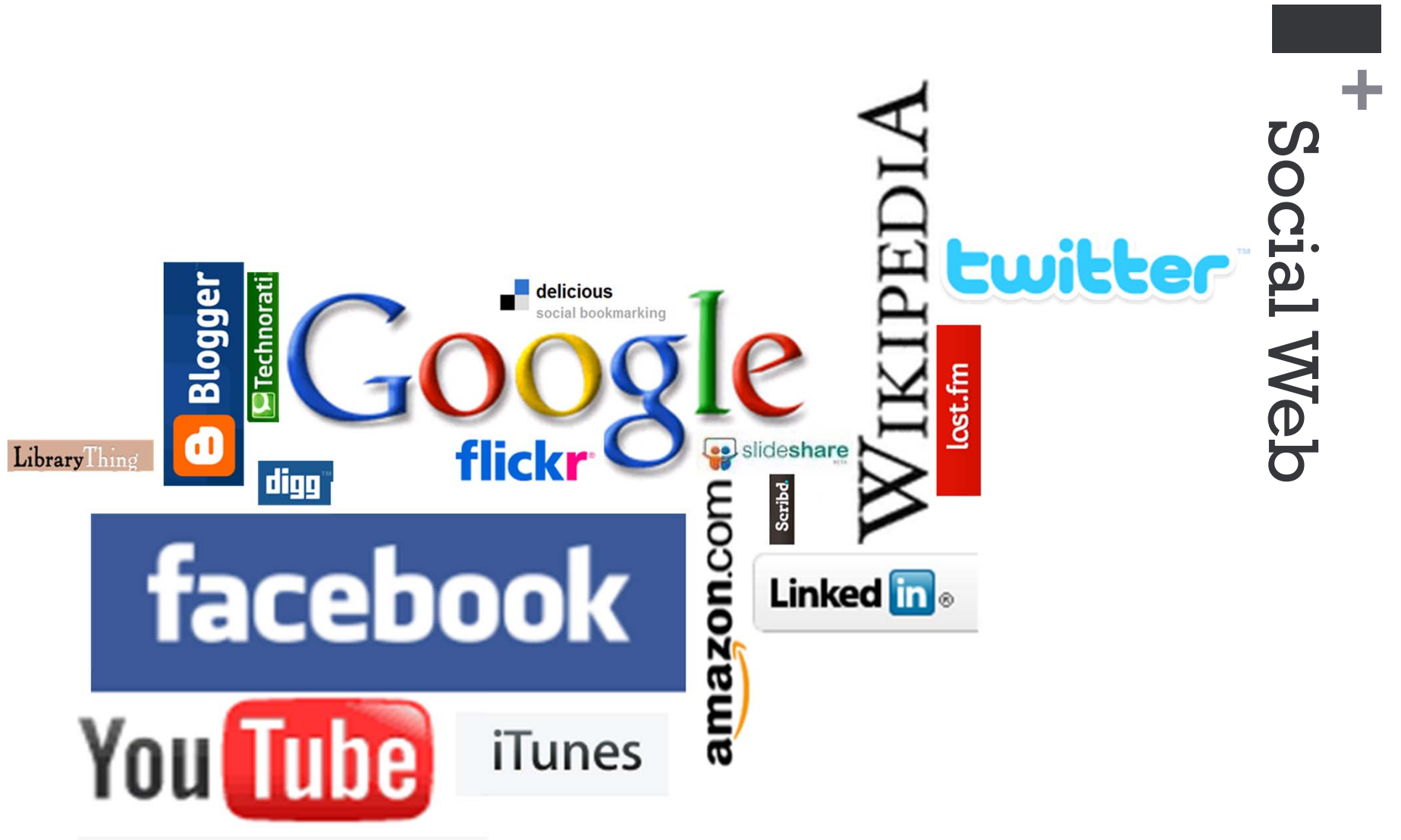
+ Guiding Principles



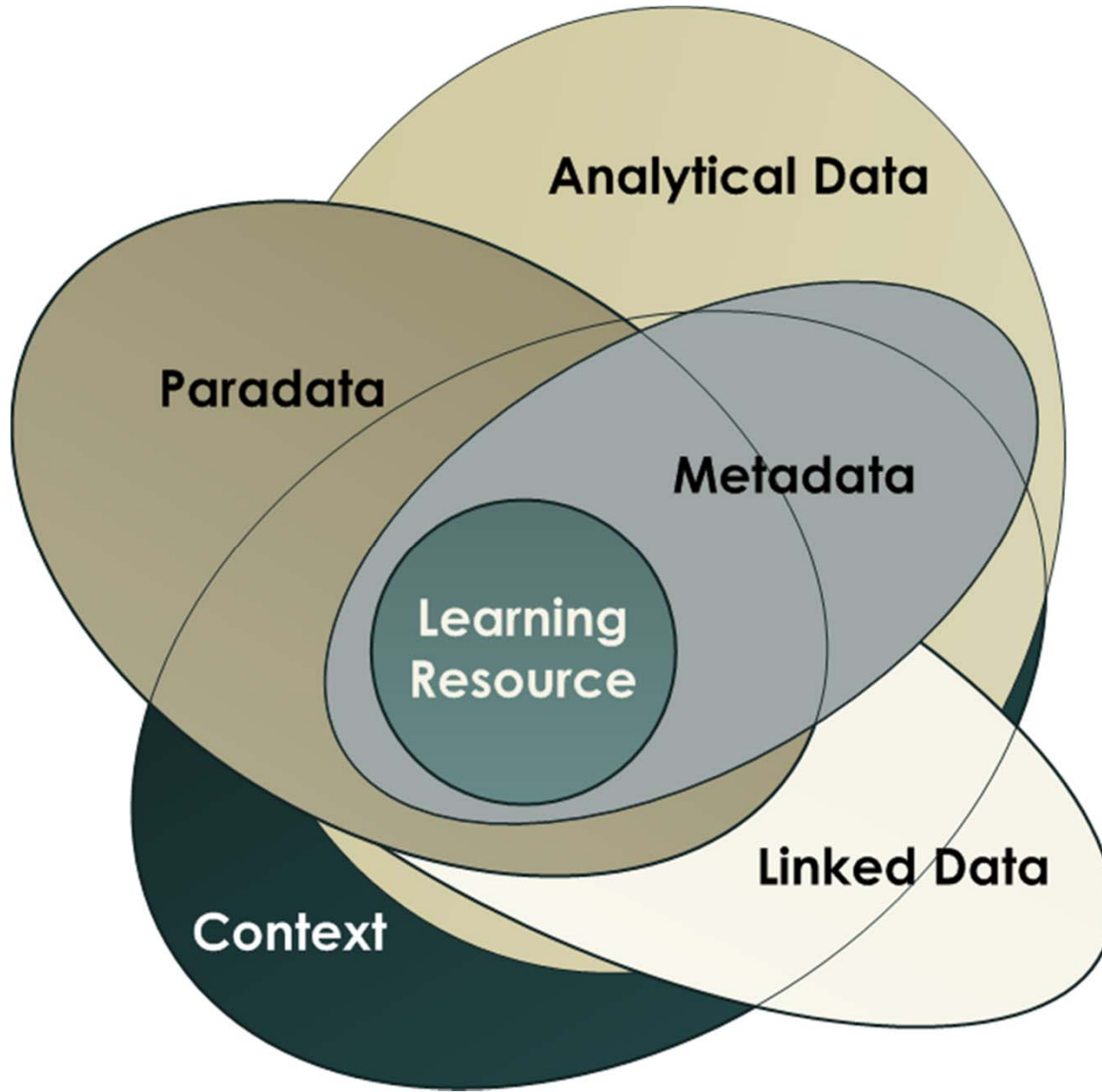
- Focus on users
- Collaborate widely
- Produce results that work “at scale”
- Address the entire learning resource lifecycle
- Leverage learning resource differentiators: trust, authority, persistence, curation
- Work in today’s web and social environment
- Be agile, sustainable and cost effective
- Understand policy and business imperatives
- Target improved, contextualized learning with measurable learning outcome

Resource Life Cycle





■ +
Resources, Context, Data



+ Resource Focus Timeline



- (Learning) Resources

1990's

- Description → Metadata

2000's

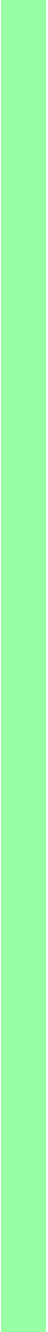
- Context → Paradata

2010's?

- Use → Analytical data

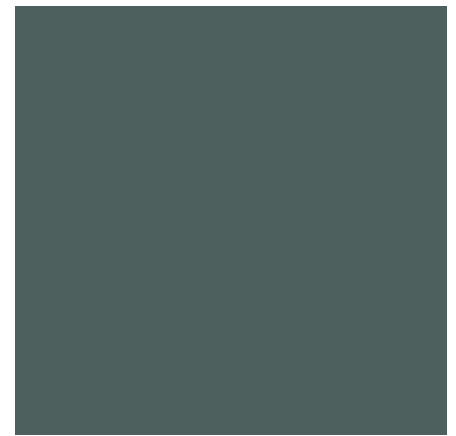
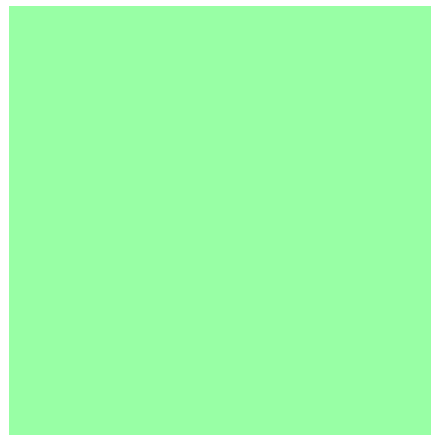
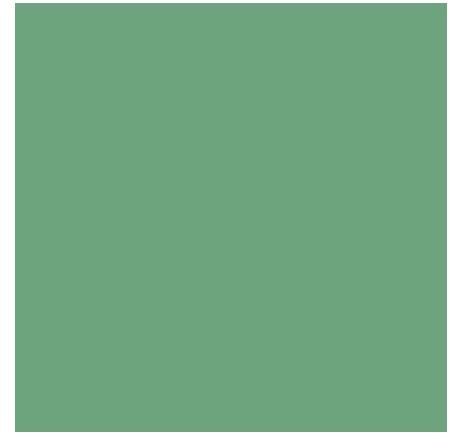
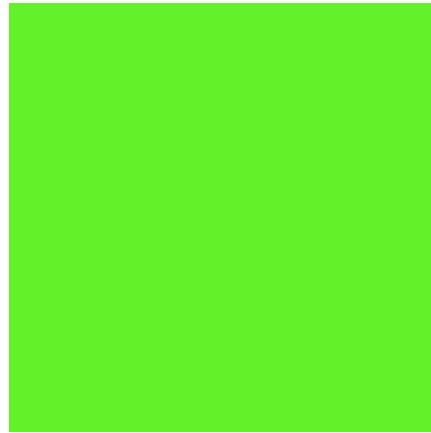
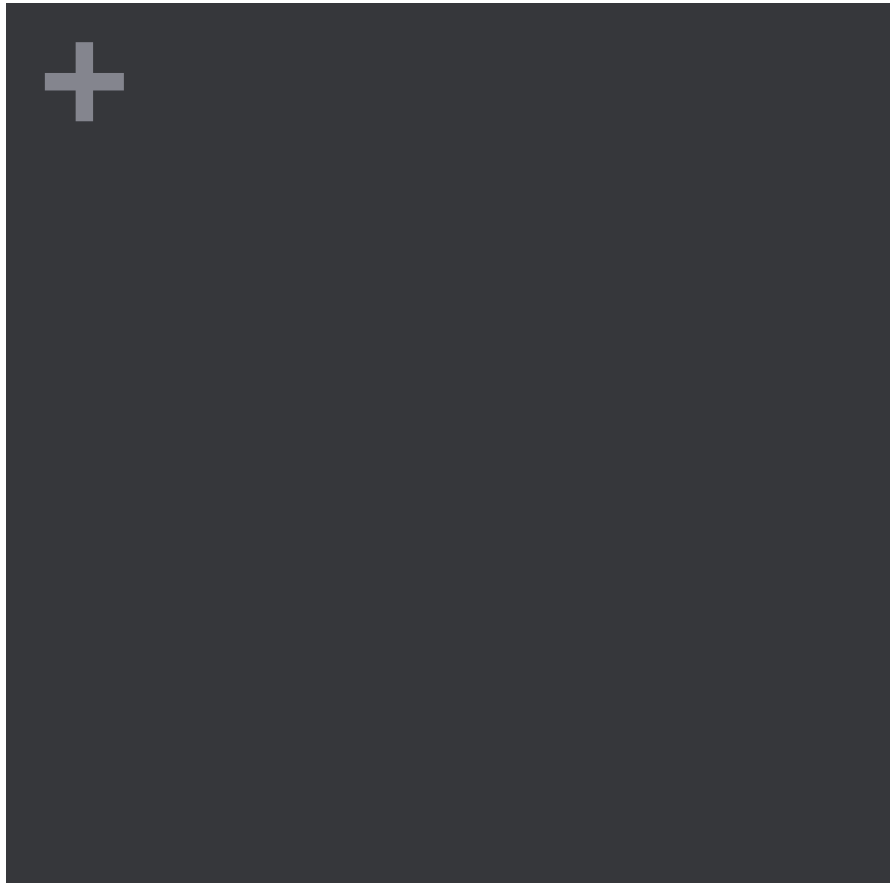
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***We want to address
fragmentation to improve
+ learning, using technology
and social collaboration.***

Guide by Principles.

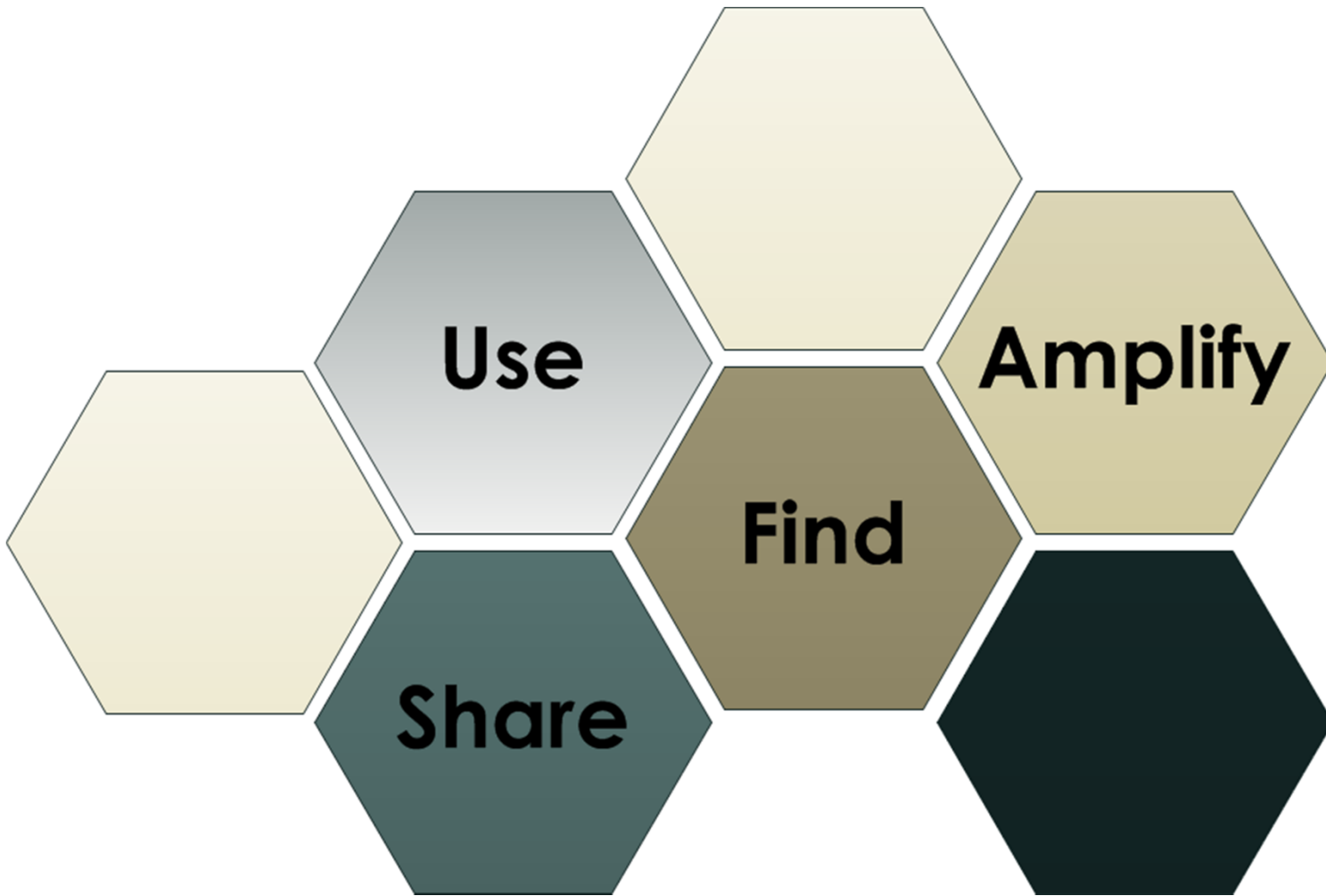


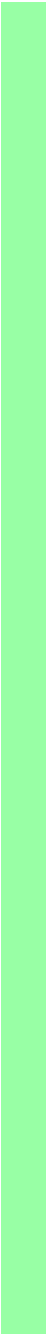
Learning Registry



A (Community) Project.

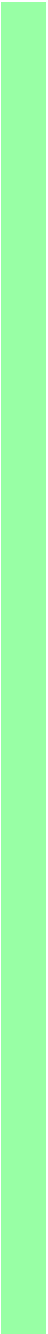
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***Make learning resources
easier to find, access and
+ integrate into learning
environments “wherever”
they are stored.***

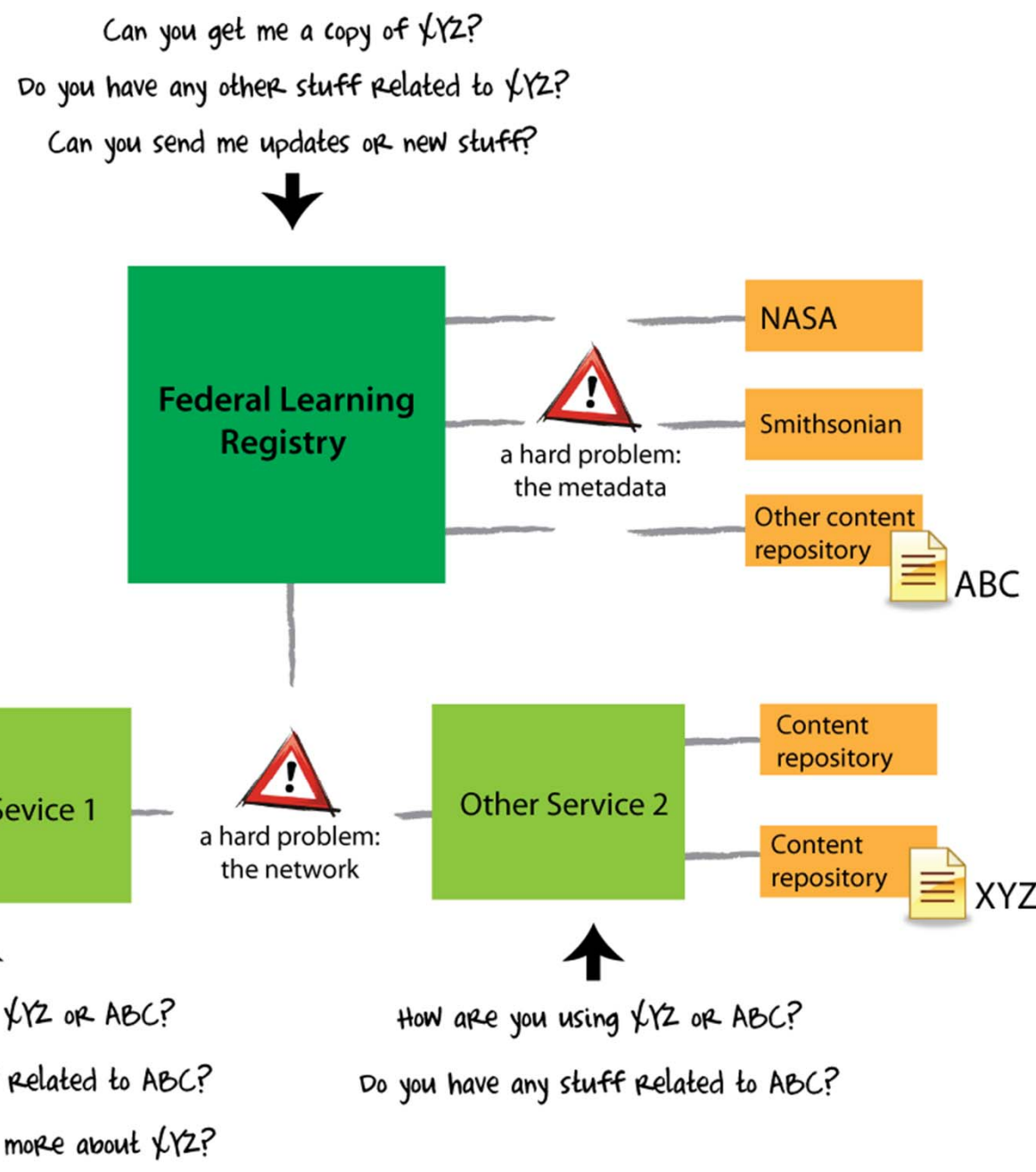
Functionality.



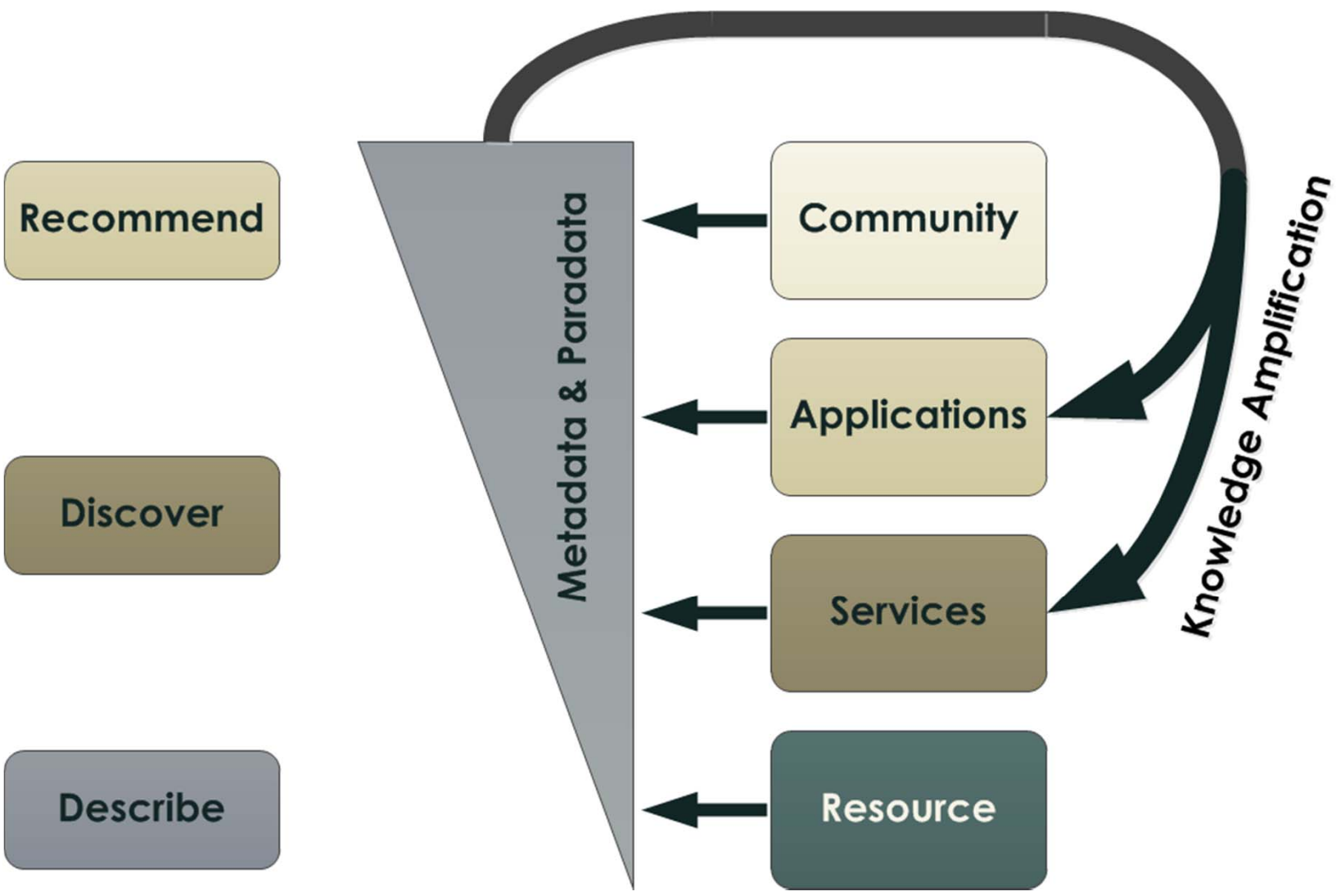
***Enable anyone to build and
access better, more
+ interconnected and
personalized learning
solutions for the 21st century.***

Learning Focus.

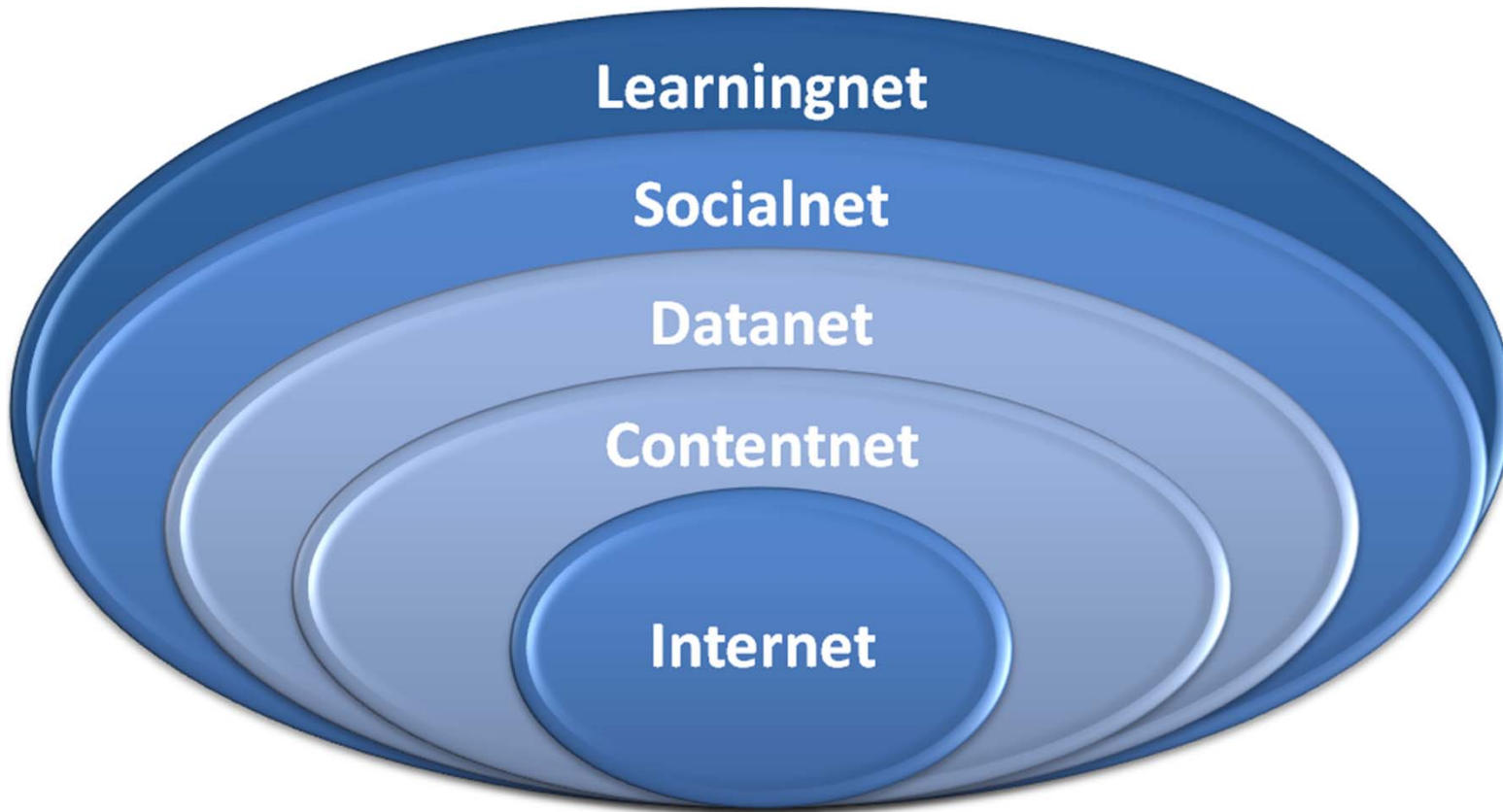
Capabilities



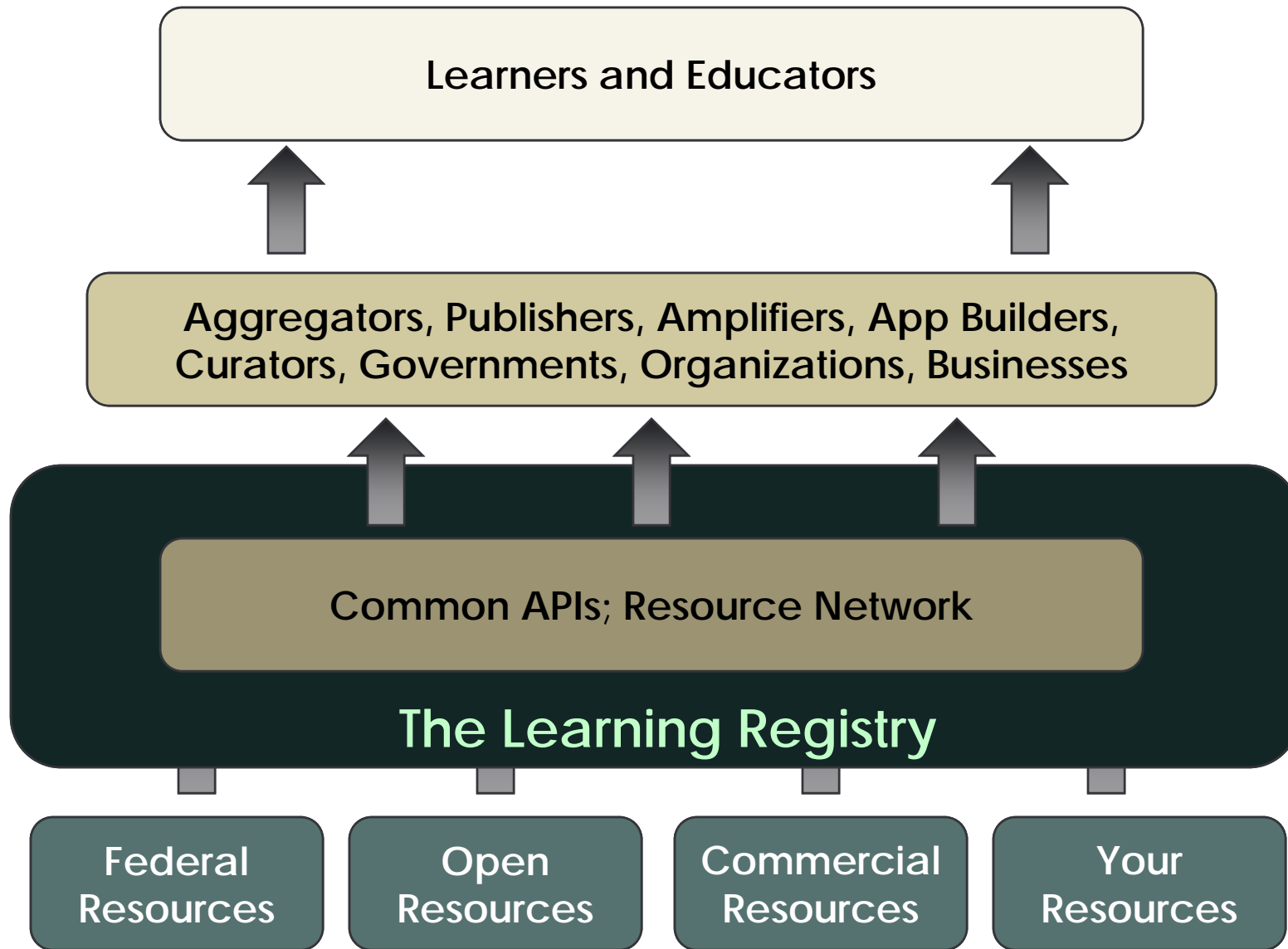
Knowledge Amplification

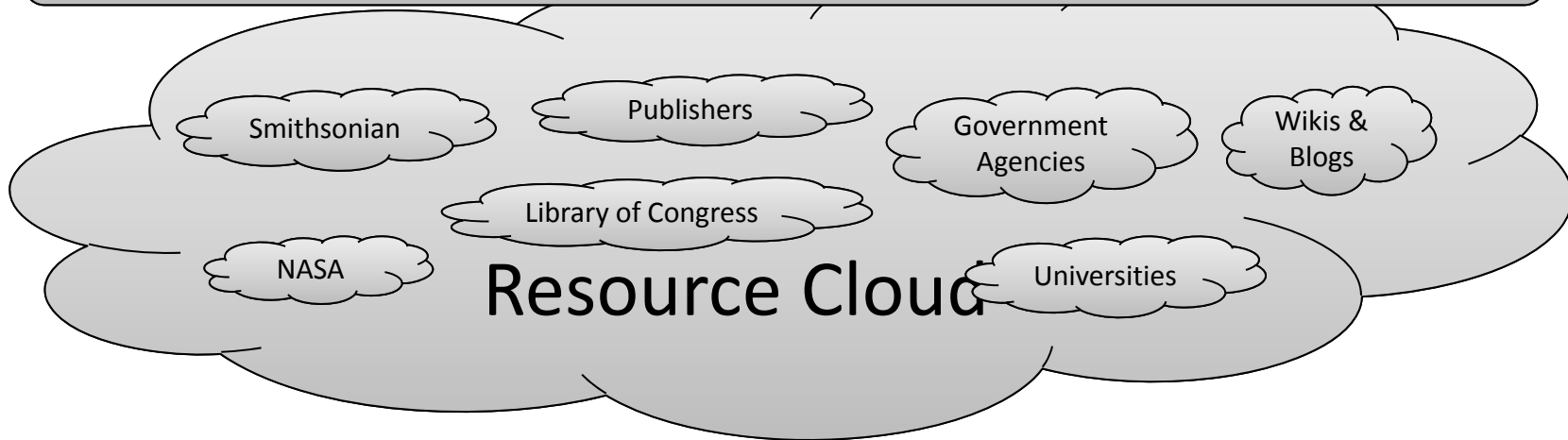
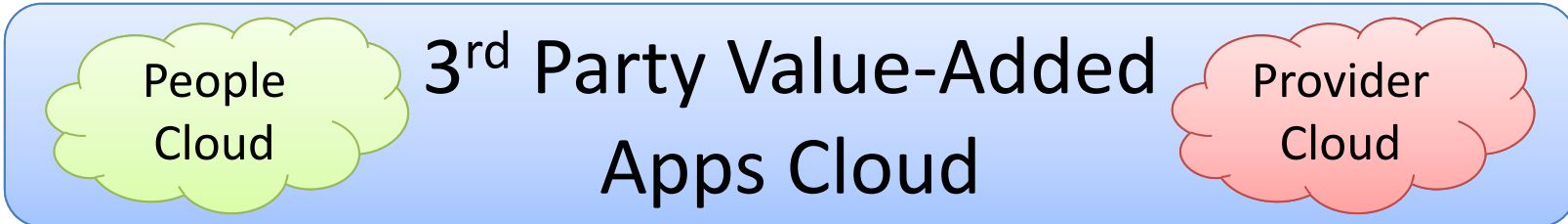


■ +
Network Layers

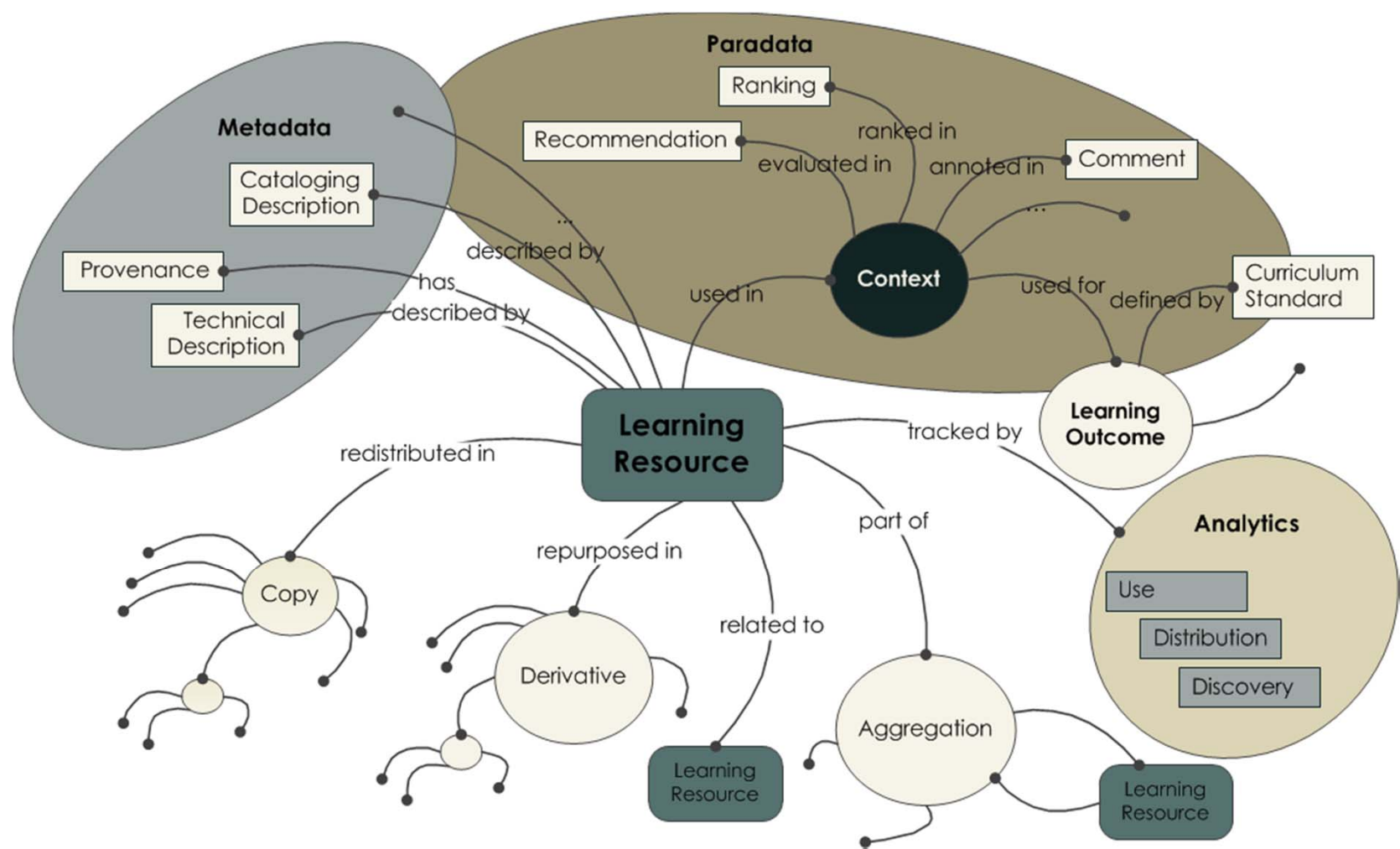


■ + Learning Registry Stack





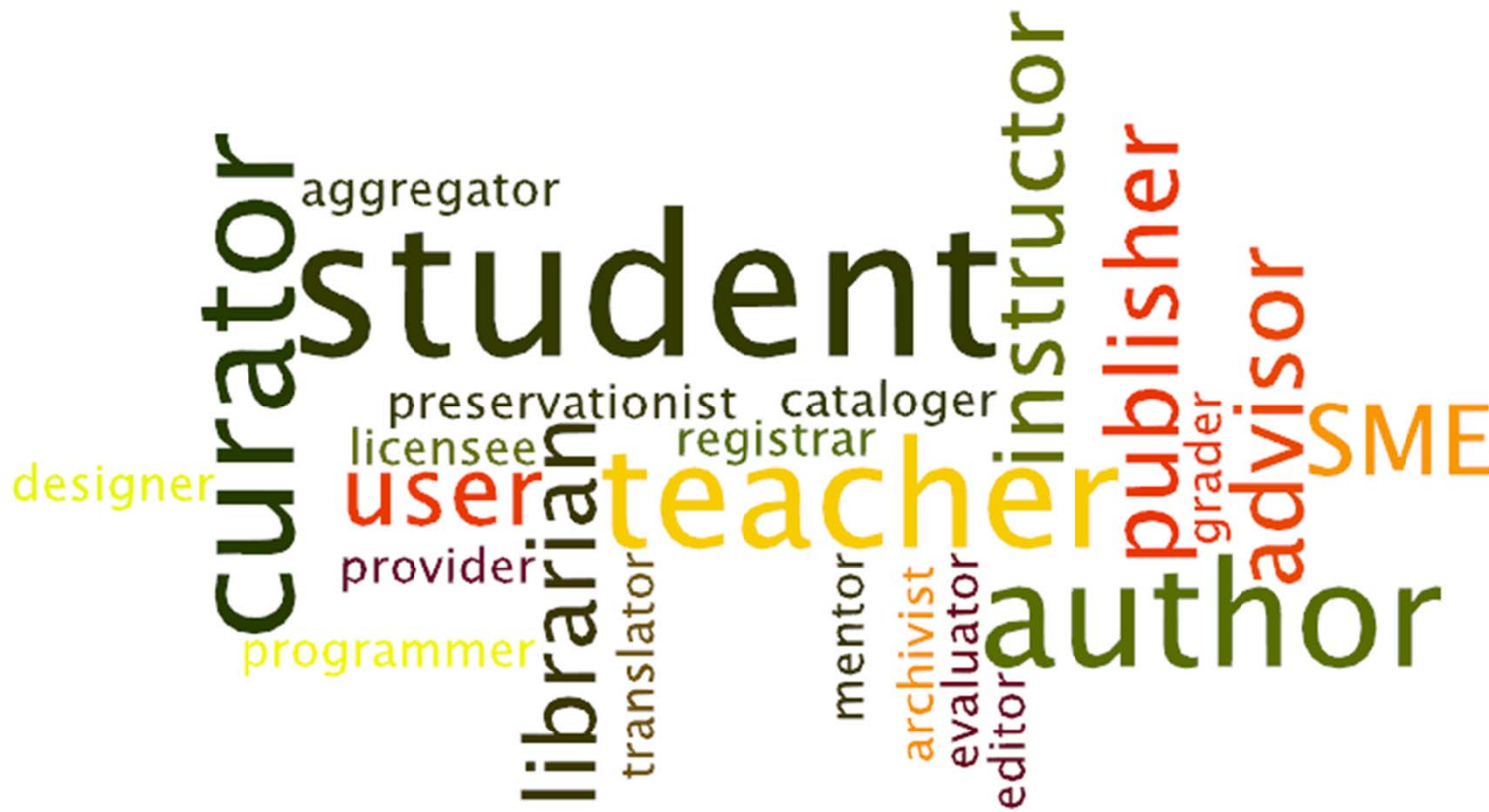
Learning Resource Network





Actions: Verbs



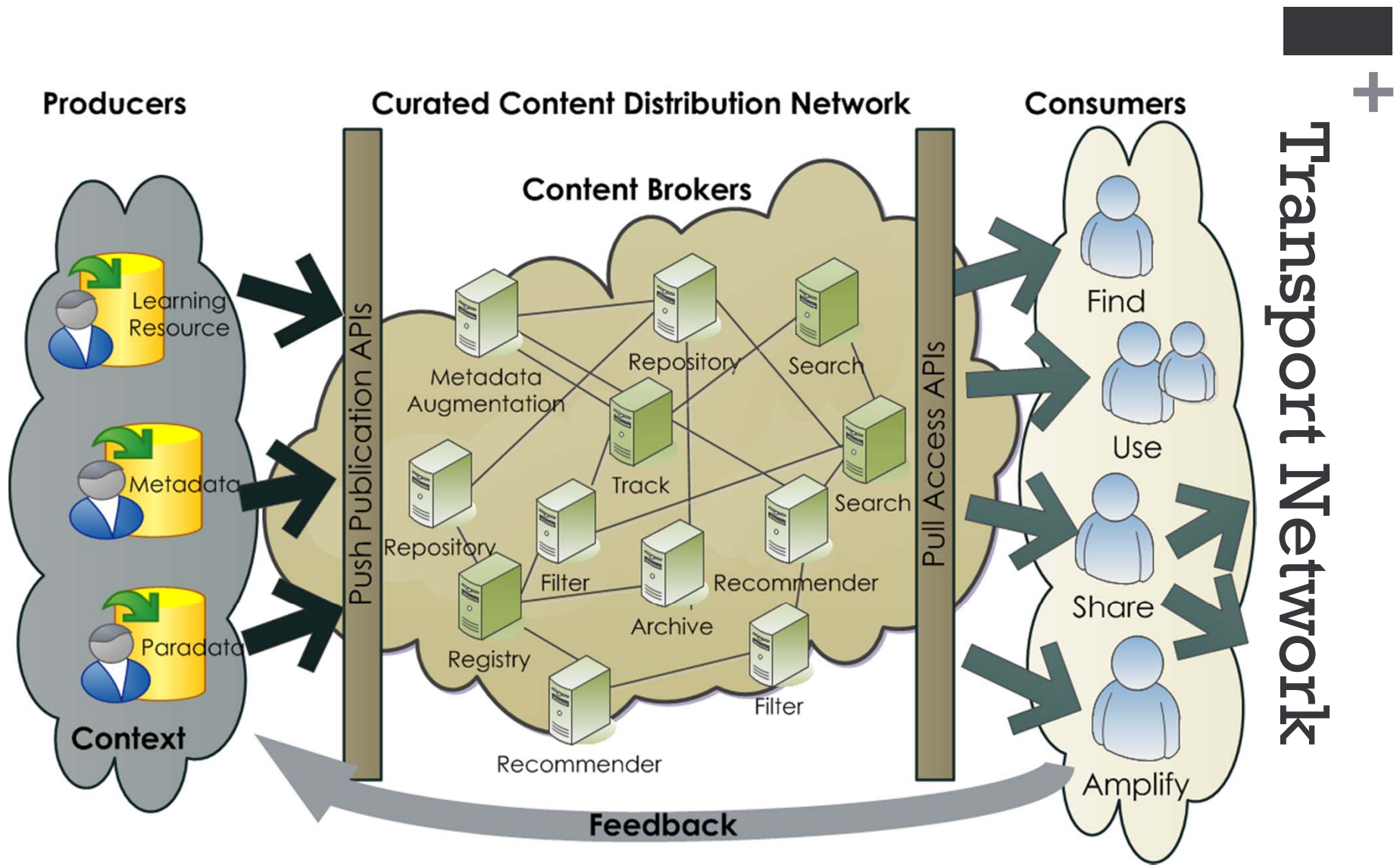


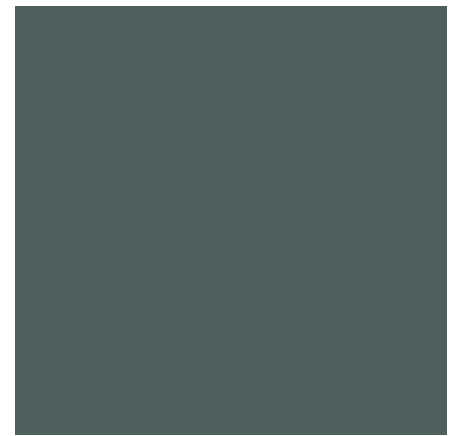
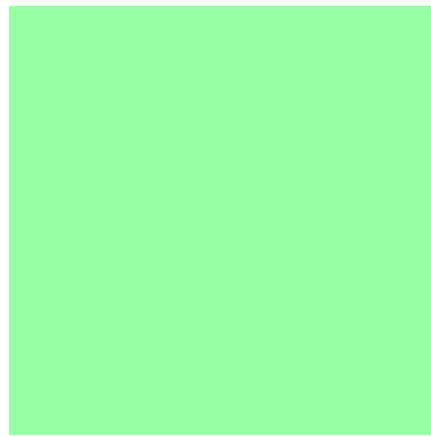
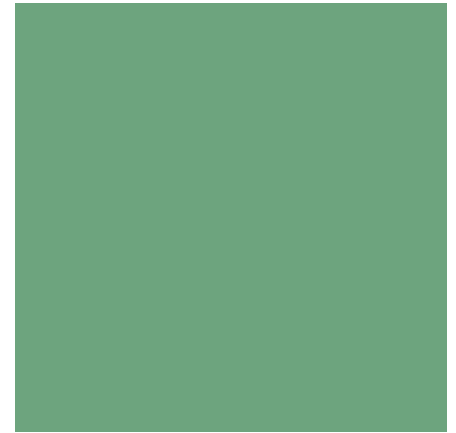
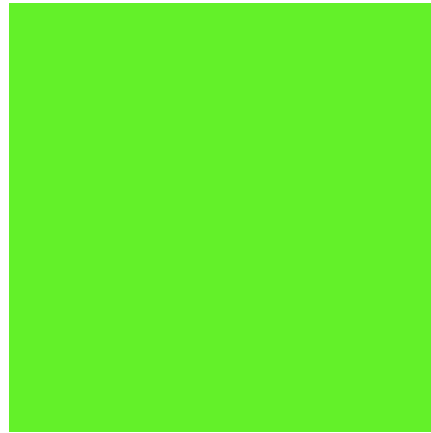
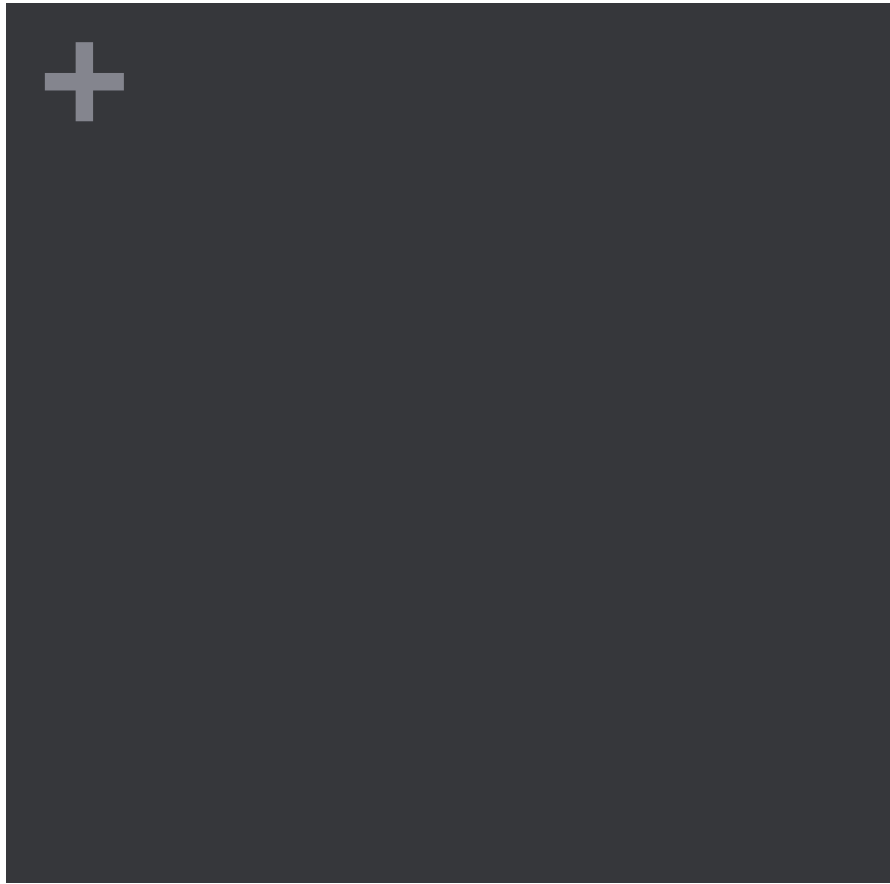
Actors: Nouns

+



Objects: Nouns





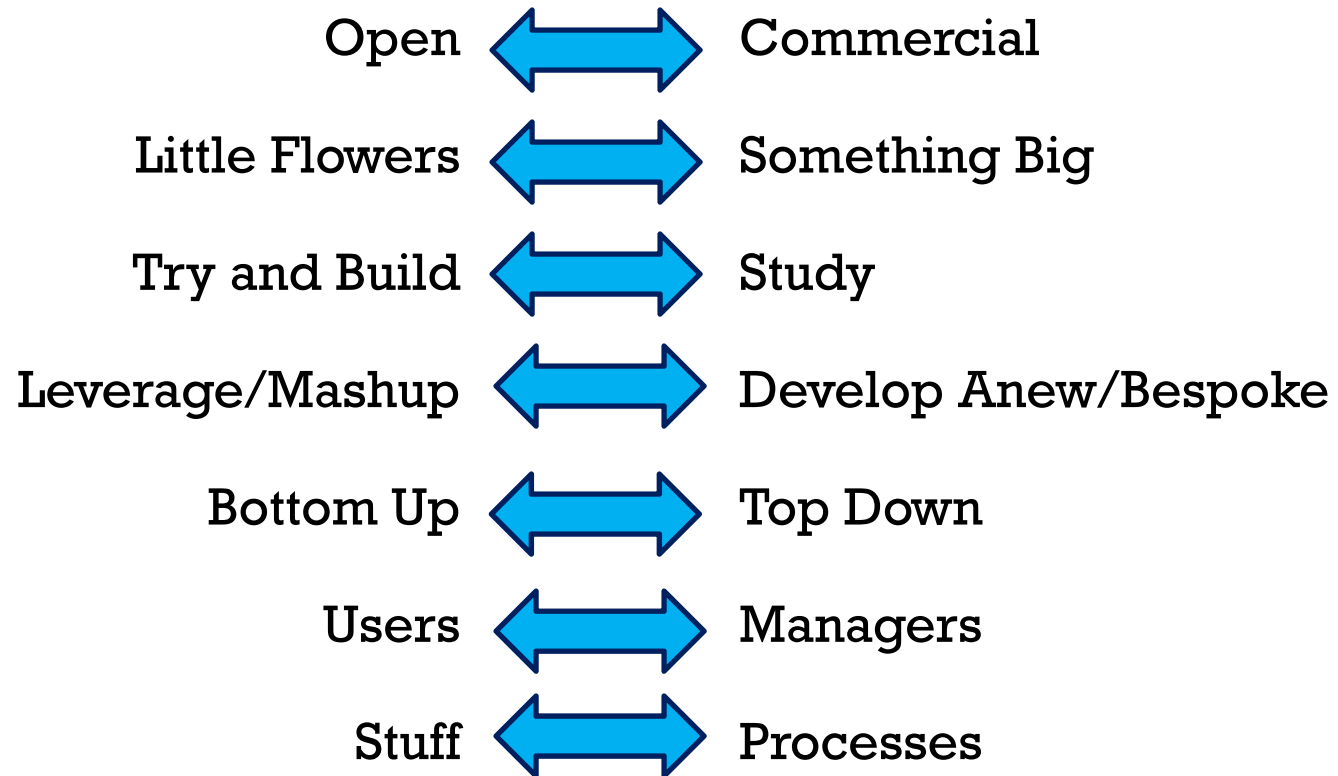
Scope



What's the least we can do?

+

+ Opposing Views



+ Solution Directions



- Be enabling: provide capabilities, not solutions
- Anyone can publish, use, amplify
- Develop a resource-oriented infrastructure
- Separate resources from transport
- Keep it as simple as possible, but no more
- Address known technical challenges:
 - Rights, Trust, Multiple metadata formats
 - Copy versus link
 - Network transport technologies and self discovery

+ Be Enabling



- Provide capabilities not solutions
- Let anyone participate
- No default “winners”
- Anyone can provide information on anything
- Identity exists
- Re-aggregation is natural
- Usage/utility is shared
- Trust is known

+ Resource Oriented Infrastructure



- Single sign on & identity management exist
- Purchasing and license acquisition is easy
- Re-using, re-mixing, re-purposing is easy (or even possible)
- Communities can exist and find each other
- Users control their data and privacy (no more stovepipes)
- Analytics everywhere: it's possible to see the bigger picture
- Multiple voices speak (e.g., multiple metadata)
- Diverse relevance and recommendation sources
- Value is intensified by diverse parties

+ Technical Criteria

- Lightweight
- Open access and derivation
- Opt-in & self-assembling
- Easy “on-ramp”
- Simple use-cases have simple implementations
- Workflow is handled but not required
- Decouple resources from transport
- Open “reference” implementations & testing harnesses
- Uses existing standards
- Federated identity of resources (plus provenance)
- Federated discovery
- Semantic models



Known Technical Challenges

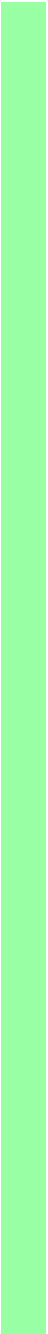
- Multiple metadata formats
 - Does it enhance use?
- Rights expressions
 - How to mix OERs and commercial resources?
- Trust
 - What has to be mandated?
- Call-by-value versus Call-by-name
 - When to copy versus when to link?
- Network technologies
 - What works (push, pull, store & forward, call back, HTTP only, ...)?
- Network self assembly
 - How to automatically build the network?
- Semantic Technologies
 - Where does the semantic web fit?



+ Recommender System Challenges



- Can we build an effective metadata-based recommender system for contextualized, personalized, learning resource discovery?
- What metadata, paradata, analytical data do we need?
- Can we get the data?
- What's the algorithm? Do we care?
- How do we know it works?
- How do we go about building it?



***Focus on what differentiates
digital learning resources
+ and enables a learning
resource ecosystem.***

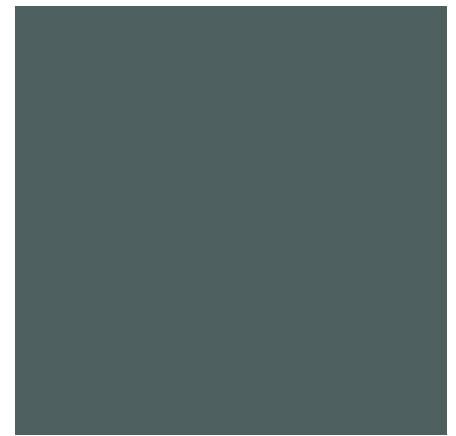
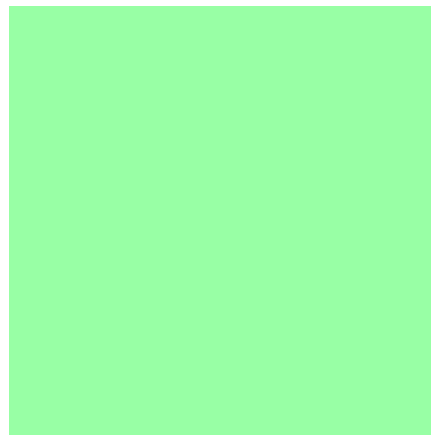
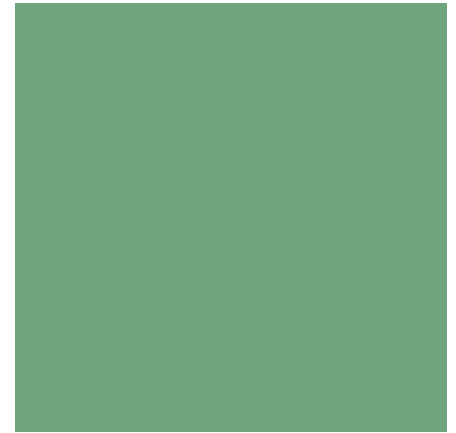
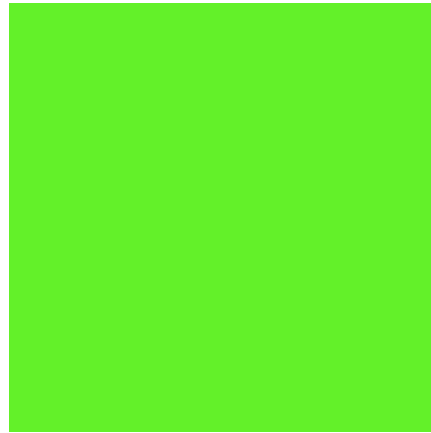
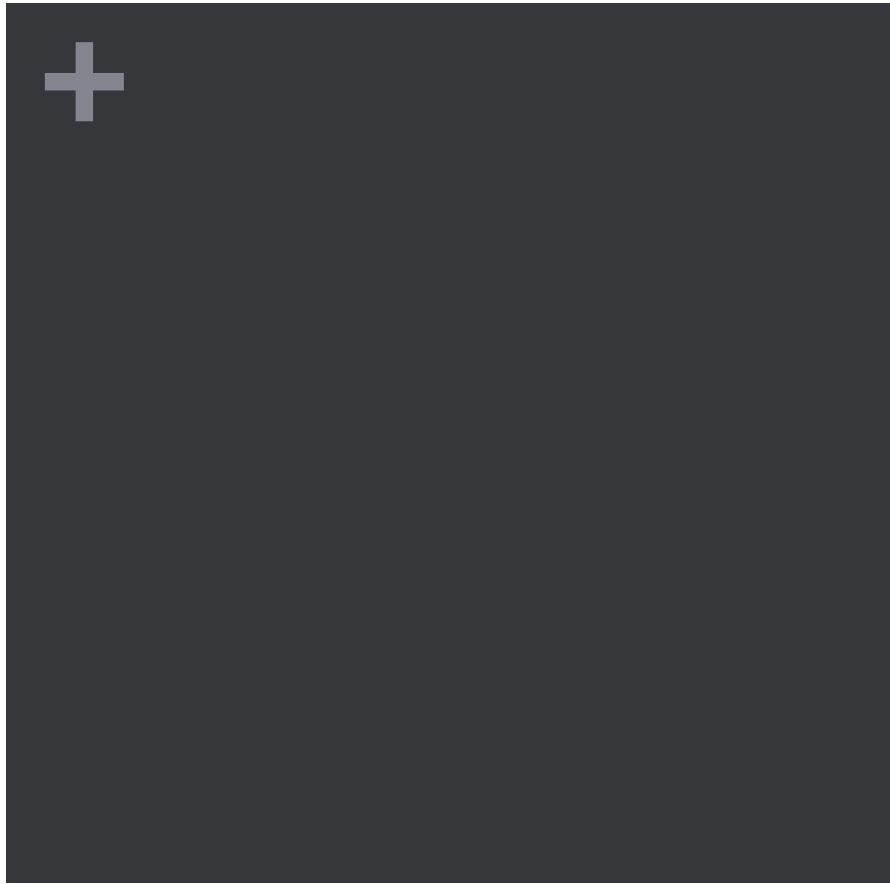
Technical Scope.



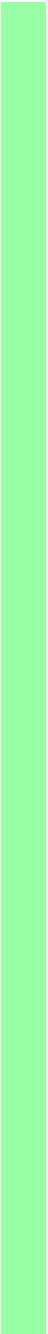
***No one has exclusivity over
learning.***

+

Community Scope.

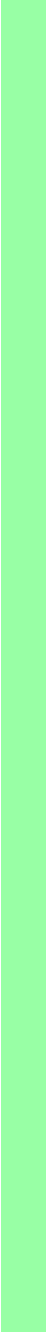


Activities



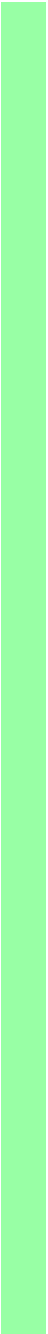
***We are bringing the
community together to
+ benefit learning and
learners.***

Assembling a Best Practices Community.



***We need to work together to
build a common technical
+ approach.***

Building a Learning Resource Network.



***We need to provide
sustainable, “industrial
+ strength” tools.***

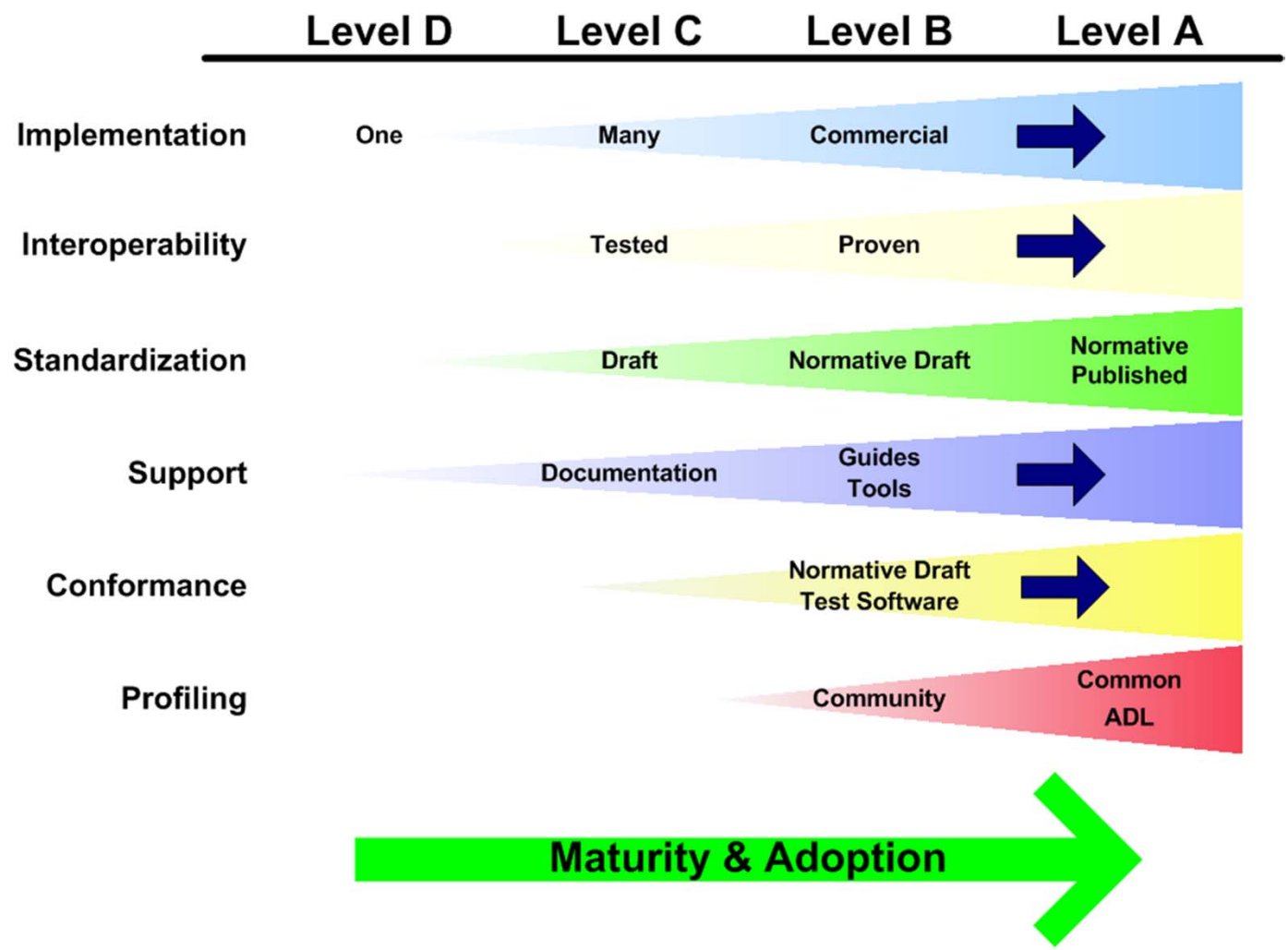
Creating Learning Resource Tools and Applications.

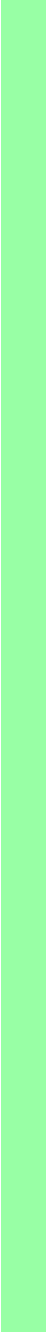


Standards Landscape



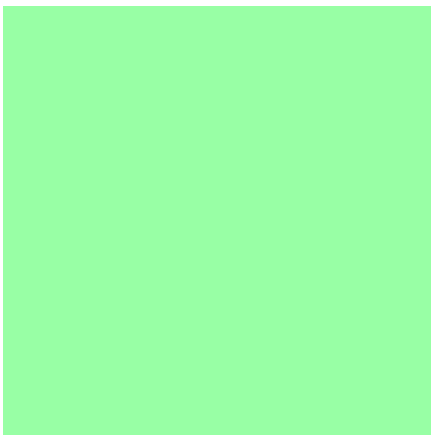
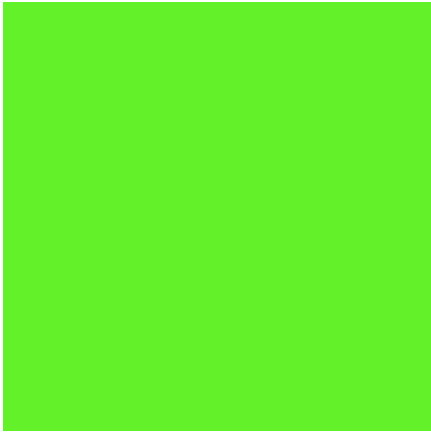
Standards Maturity





***Standardize, if necessary,
based on maturity and
+ adoption.***

Developing Standards.



Process



***Open, Trusted, Sustainable,
Transparent, Balanced.***

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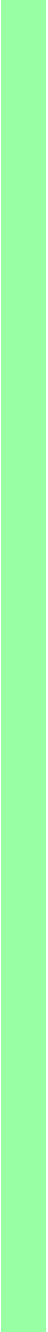


Community

+ Participation



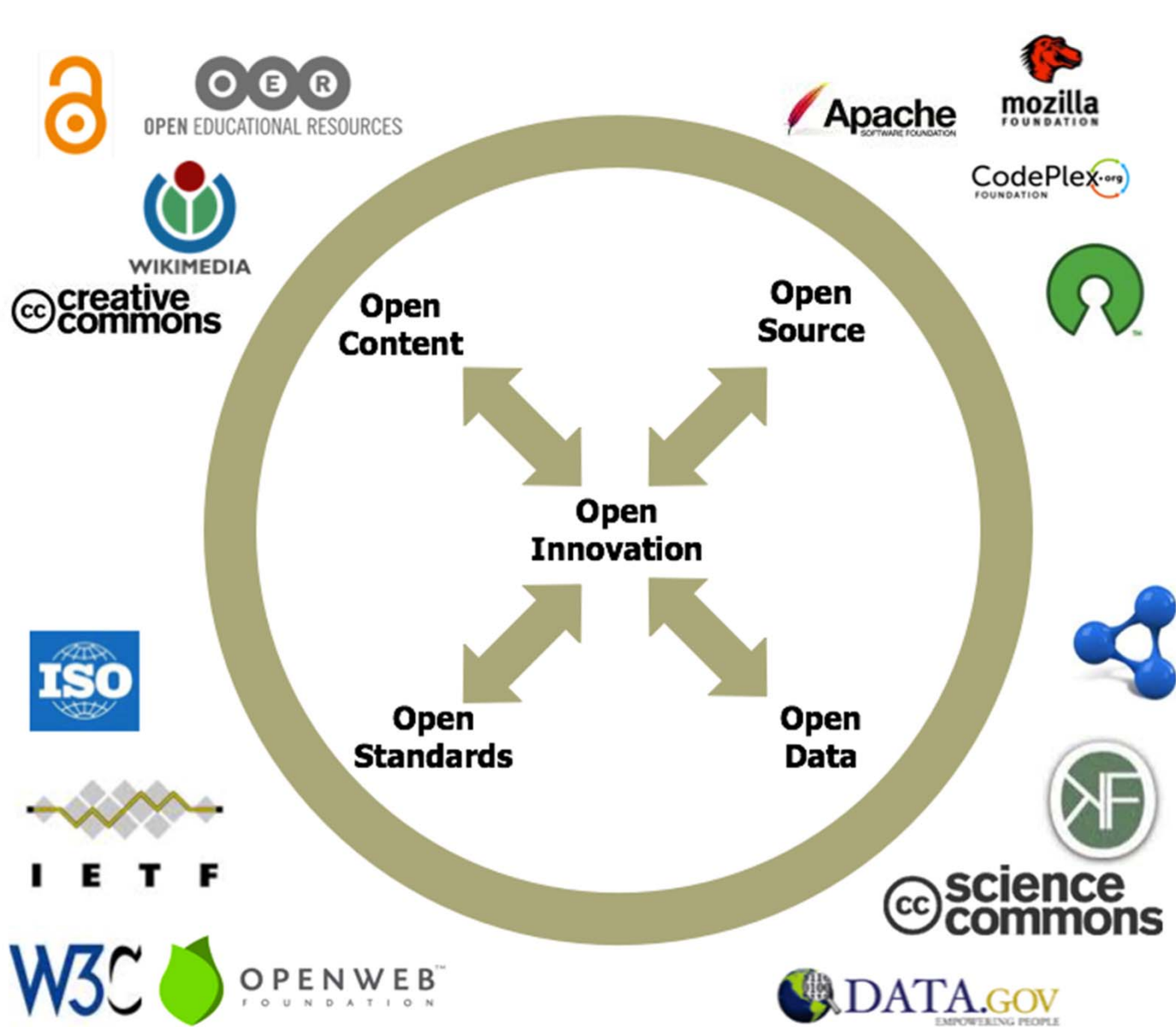
- Be part of the community
 - Be provider (learning resources, metadata, paradata, analytical data)
 - Be a consumer
 - Help amplify
 - Discuss on open fora
- Help Build the network
 - Come in focus meetings
 - Build and test tools, APIs, specifications
 - Be part of the technical work group



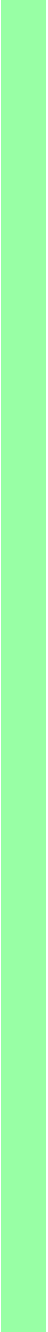
***We'll welcome anyone who
wants to make a difference.***

+

Collaborations.



Open Dimensions



*Open processes,
open data,
+ open products,
open standards.*

Openness.



***We must plan for the long
term.***

+

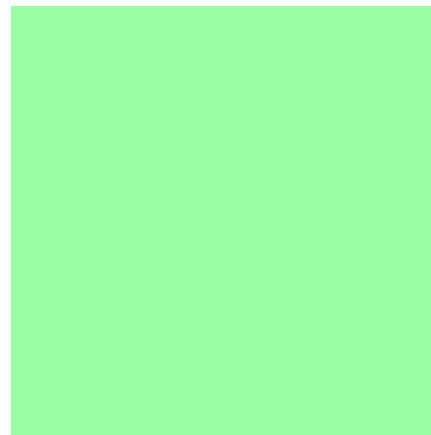
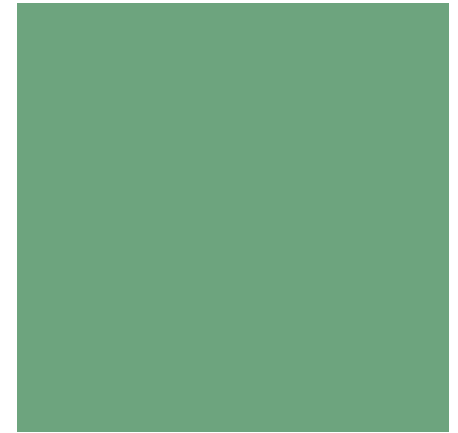
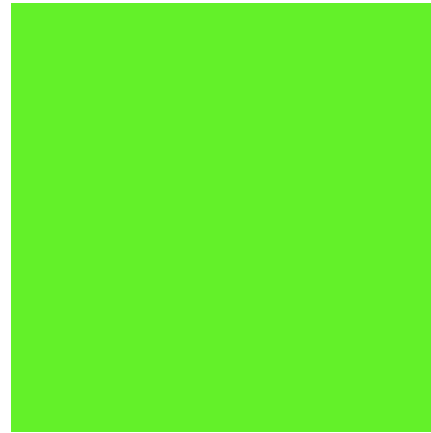
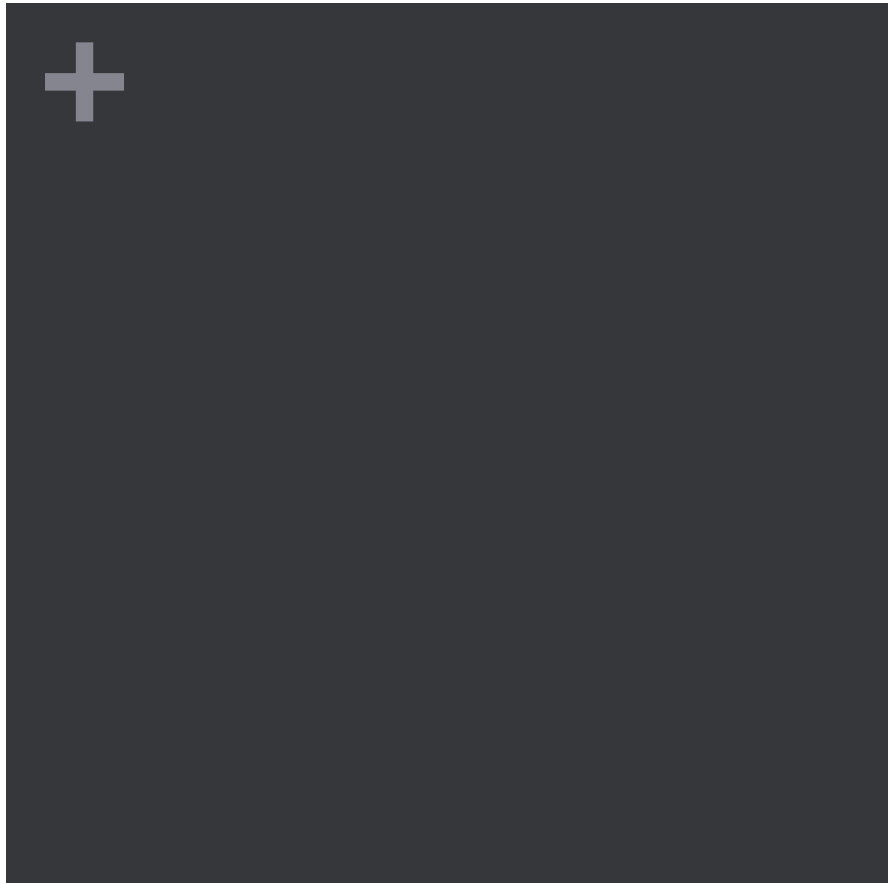
Sustainment.



It's time to “just do it”.

+

Next Steps.



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Thank You

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